

Stabilized Structure from Motion without Disparity Induces Disparity Adaptation

Fang Fang and Sheng He*

Department of Psychology

University of Minnesota

75 East River Road

Minneapolis, Minnesota 55455

Summary

3D structures can be perceived based on the patterns of 2D motion signals [1, 2]. With orthographic projection of a 3D stimulus onto a 2D plane, the kinetic information can give a vivid impression of depth, but the depth order is intrinsically ambiguous, resulting in bistable or even multistable interpretations [3]. For example, an orthographic projection of dots on the surface of a rotating cylinder is perceived as a rotating cylinder with ambiguous direction of rotation [4]. We show that the bistable rotation can be stabilized by adding information, not to the dots themselves, but to their spatial context. More interestingly, the stabilized bistable motion can generate consistent rotation aftereffects. The rotation aftereffect can only be observed when the adapting and test stimuli are presented at the same stereo depth and the same retinal location, and it is not due to attentional tracking. The observed rotation aftereffect is likely due to direction-contingent disparity adaptation, implying that stimuli with kinetic depth may have activated neurons sensitive to different disparities, even though the stimuli have zero relative disparity. Stereo depth and kinetic depth may be supported by a common neural mechanism at an early stage in the visual system.

Results and Discussion

Spatial Context Can Disambiguate the Ambiguous Rotating Cylinder

Ambiguity can be eliminated if motion is orthogonal to the projection plane [3, 4]. In addition, motion can be disambiguated by adding context elements [5–8]. Multiple ambigrams [9–11], for example, can bias the perception of an ambiguous stimulus [12]. Stimuli can also be disambiguated by adding motion cues [13–15].

Stimulus context can also stabilize ambiguous motion [16].

The stimulus context in this study is a vertical ring cylinder gene and from an orthographic projection of dots on its surface. The cylinder is rotated around its longitudinal axis. The ambiguous motion is stabilized by adding a horizontal cylinder in front of the vertical cylinder. The two cylinders are oriented such that they appear to be in the same depth plane. The horizontal cylinder is rotated in the same direction as the vertical cylinder. This creates a strong spatial context that stabilizes the ambiguous motion. When the two cylinders are presented together, the vertical cylinder appears to rotate more slowly than the horizontal cylinder. This effect is called a motion aftereffect. It is observed when the two cylinders are presented at the same stereo depth and the same retinal location. The motion aftereffect is not due to attentional tracking, as it is also observed when the two cylinders are presented at different stereo depths or retinal locations.

One possible explanation for this effect is that the motion aftereffect is caused by the activation of neurons sensitive to different disparities. When the two cylinders are presented together, the vertical cylinder activates neurons that are sensitive to the disparity between the two cylinders. These neurons are also activated by the horizontal cylinder, which has a similar disparity. This results in a strong motion aftereffect. Another possible explanation is that the motion aftereffect is caused by the activation of neurons that are sensitive to the depth of the two cylinders. When the two cylinders are presented together, the vertical cylinder activates neurons that are sensitive to the depth of the two cylinders. These neurons are also activated by the horizontal cylinder, which has a similar depth. This results in a strong motion aftereffect.

Occlusion genes also play a role in motion aftereffects. The occlusion genes have been shown to be effective in disambiguating ambiguous motion. For example, when a stimulus is occluded by another stimulus, the occluded stimulus appears to move more slowly than the occluding stimulus. This effect is called a motion aftereffect. It is observed when the two cylinders are presented together, and the vertical cylinder is occluded by the horizontal cylinder.

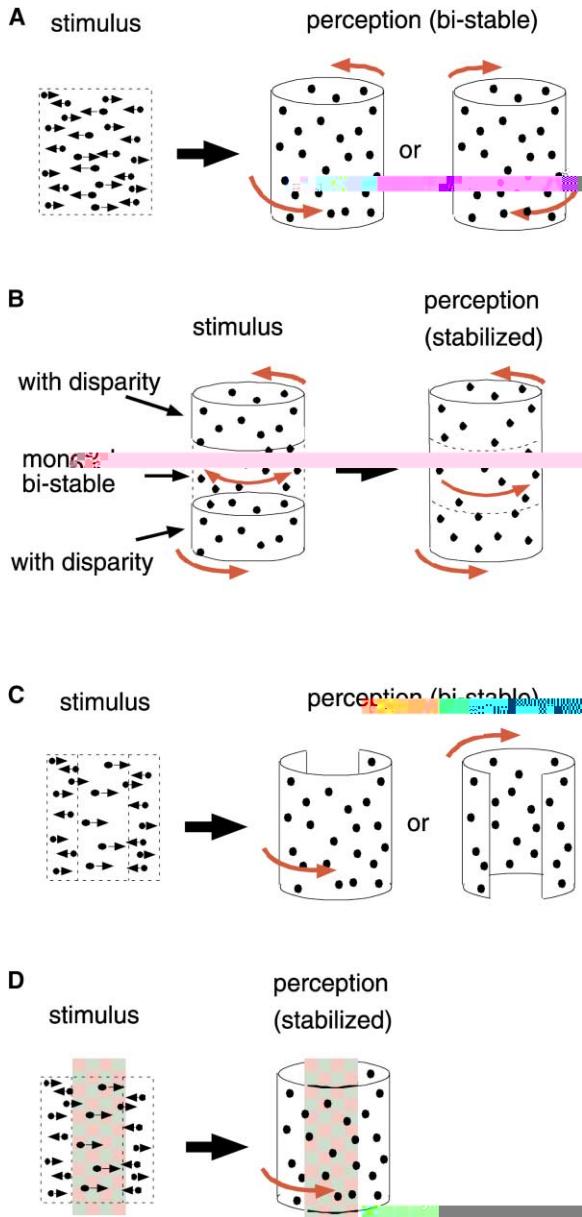


Figure 1. Ambiguity Stimuli and Their Stabilization from Causal Coding.
(A) Bi-stable ring cilinder. The 2D motion signal is composed of dots moving in opposite directions in a 3D ring cylinder.
(B) When the bi-stable cilinder is placed between two ambig cilinders (from diagram), both visually bi-stable middle regions in the ambig areas became bi-stable.
(C) A screen divided into two regions, each containing a causal checkered pattern, became bi-stable.
(D) A bi-stable checkerboard pattern placed behind the face, blocking the back face. Perception is completely stabilized.

the back face. We then enhance the checkered pattern by making it explicit. A checked rectangle is placed behind the front face and blocked from the back face. This manipulation has an effect in eliminating the ambiguity of the front face alignment (Figure 1D). These causal regions became causally independent.

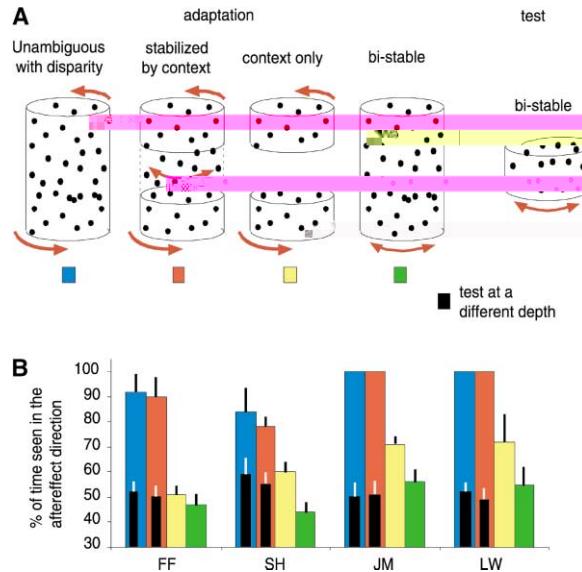


Figure 2. Effects of Adaptation on the Ring Cilinder, including the Causal Stabilized Ambiguity Stimuli.

(A) Five different adaptation stimuli are used. The first stimulus is an ambiguous cilinder. Following adaptation, a test at a different depth is made. The second stimulus is a placed ambig cilinder, and the third is a different depth than the adaptation cilinder.
(B) The adaptation effect is measured by comparing the adaptation effect. When the adapting cilinder is a cause of ambig and is followed by a causal cilinder, the aftereffect is significantly larger than the causal condition ($p < 0.01$). The aftereffect is also larger when the adapting cilinder (black bar) is placed at a different depth than the adapting cilinder (black bar). Error bars are standard deviation. See the text for detail.

ambiguity-free field before (see Experimental Procedure) and became almost completely ambig if the subject was S.H., which is less than 10% of the time). a checkered pattern behind a screen was used.

Disambiguated Motion Can Generate an Aftereffect

Placing either an ambig cilinder [7, 19], or a causal ambig cilinder [20], can lead to a causal aftereffect. Can a causal ambig cilinder be caused by a causal cilinder? Not only in the causal and the adapting fields, but also in the entire field of view. This is specified in the causal adapting cilinder. It is caused by all causal fields.

Immediately after 1 min of adaptation, the causal field is a bi-stable cilinder for 15 s (Figure 2A). A histogram in Figure 2B, which is available online [7, 20], adapting the causal cilinder has a causal ambig and a causal aftereffect. However, adapting the causal ambig cilinder also leads in a causal aftereffect. All causal fields caused by the causal adapting cilinder for 15 s in the causal field are causal.

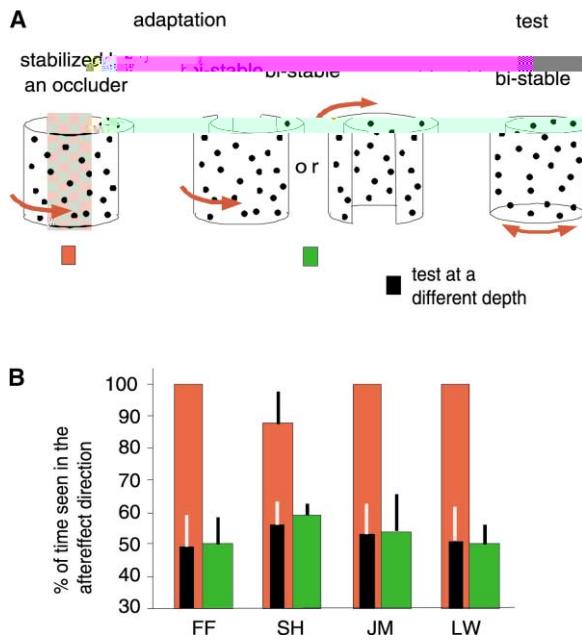


Figure 3. Effect of Admixture on the Ringing Critical Sustained by the Occlusion Curve

(A) The ~~adap~~ i n . im li had he. ame 2D m ~~i~~ n. signal. The ~~im~~ l ~~is~~ in he ~~ef~~ cili ccl de a ~~abili~~ ed, he ea ~~he~~ ne ~~in~~ he im ~~ef~~ cili ccl de emained bi ~~abili~~, hich e ed a nice c n ~~in~~ l c ndiu. N F he. ~~abili~~ ed adap*c*n c ndiu. n, he. ~~im~~ l ~~a~~ placed ame, a ~~ell~~ a diffe en ~~e~~ de ~~f~~ m he adap*c*n. im l .

(B) The afe effect in he ch.ical- ccl de c ndiu n i significant la ge than ha in he c n . l c ndiu. n, in hich he 2D m ~~i~~ n a he. ame b ~~be~~ 3D in ~~epi~~ n a ~~abili~~ ($p < 0.01$). The afe effec al ~~al~~ e ied ha be adding and ~~ea~~ are n be placed n he. ame de ~~b~~ lane (black ba.). E ba. den ~~1~~ and a d de iai. n.

When he ambiguous, he adapts in effect a different language (Fig. e.3). The following examples are all from the same speech act:

be ad a cca i n al in di ec i n . h a' cca i n al in di ec i n d -
ing ad a cca i n and, c ne en , h ed a light
eake ad a cca i n effec (Fig 1). eking in he
afe effec di ec i n 88% in pad f 100% f he im e).
F ac n l c ndi i n , e kad anage f he b e -
ai n ha hen he ccl de a n e clici de-
clici (bje cie ccl de), e cce i n a n eable,
b ala naed be een he e i n e e cca i n f
de i l (ee Fig 1C). The 2D m i n in he c n l
c ndi i n a he ame a m i n i he e clici c -
cl de. H e e , afe ad a cca i n he c n l. im l.
f 2 min, n ne f he b e e . h ed an e idence
f an afe effec (Fig 3B). N e han in b he
and he c n l c ndi i n , he e a nl ne di ec i n
f m i n. ignal in he middle. ec i n , hich c ld and
did lead a imple 2D m i n afe effec. H e e , he
imple 2D m i n afe effec c ld n infl ence he
a lignmen f d he f n he back. face f
he ambig . c linde , a dem n and b he
ab ence fa c i n afe effec in he c n l c ndi i n
(Fig 3).

The Aftereffect Is Retinotopic and Disparity Specific

The adaptation effect and the influence of specific language factors on the adaptation of the American English can be seen in Figure 2 [21, 22]. This linguistic specificity is identified as adaptation to a single language, which has been defined ambiguously by different scholars. For example, in Figure 2, the term "specific language" did not generally mean the adaptation of the American English to the English language, but rather the adaptation of the American English to the English language and its dialects. In fact, the adaptation effect is a number of adaptations to the American English language, which are placed under the heading of "adaptation". The adaptation effect depends on the plane of adaptation and the degree of adaptation if the adaptation and the simplification of the language. Under the heading of "adaptation", all the elements of the adaptation process are included, including the adaptation of the language to the needs of the users (black box in Figures 2 and 3). The linguistic and dialectal specificity of the adaptation effect implies the adaptation of the English language to the English language, which is also called the "real language" [23]. In the case of the English language, the influence of the specific language factors on the adaptation of the American English is minimal [13, 14], while the influence of the specific language factors on the adaptation of the American English is significant [24].

The above effect could originate in mechanically induced degeneration in an animal model. Also, it is believed, the above effect could be a primary effect [19]. In the last case, because the above effect is believed to be induced by the mechanical load and adapting stimuli, it is believed to be endogenous. The same idea can be applied to the final causation, because a cause can be a cause in itself. This is a mechanism that makes the organism adapt to its environment. The above effect is called "self-adaptability".

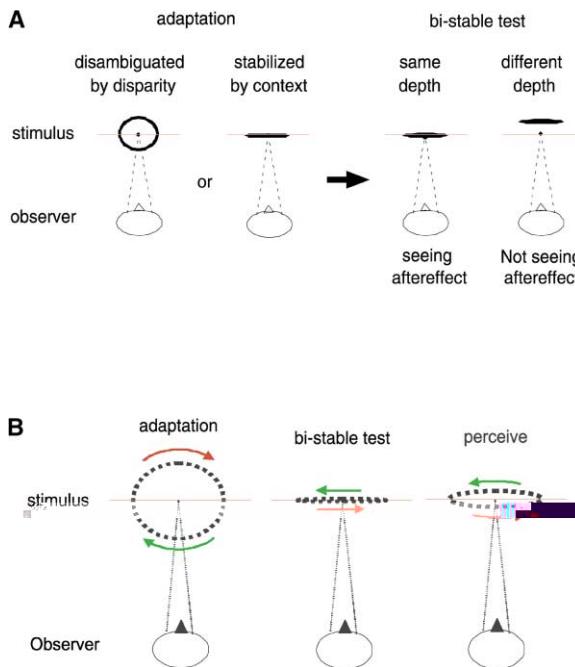


Figure 4. Adaptive Depth (Distance) Specific

(A) The after effect is still believed when the same stimulus is placed again. This is called a negative after effect. This is a negative after effect because it is a negative adaptation. It is called a negative after effect because it is a negative adaptation. It is called a negative after effect because it is a negative adaptation.

(B) In the first experiment, the negative after effect was demonstrated by adapting to a light stimulus and then testing with a different (neither dark nor bright) stimulus. When the stimulus was removed, the eye continued to respond to the original stimulus.

e e , addin nal c n ide ai n a g eagain bi m del.
Fi an o nenmechani m ned n i n Id
edic h a af I nged adat n i n an nambig -
n, ne Id se c ei a n c linde
in he . i di ec i n.H e e , bi i n he
ca e [7]. We failed b e e a n i n af effec
a . n i c e a an. Sec nd, ne n e n i ble f
c male m n n i ce c i n. h ala ged deg ee f . i
n and. cale in a iance [23, 25], b he e, he af e ef
fec b e ed a i n specific in l ca i n and. i e.
Thid, he af e effec i n died b he. c e f he
adaving [21, 22] n ing. n i l . We b e ed ha
af e adat n i n he. n i bili ed n ing c linde ,
fla hee f . i el m ing d i b e elan e
di ca i n h ed a de b de c n i n i b e e
dic i n f he di ca i n adat n i n c ningen n m i n
di ec i n.

We found significant differences between the effects of mind eliciting conditions on the Δ and Δ^* measures of similarity between Na⁺ and Blake [7] (see Fig. 4B). However, the difference between the Δ and Δ^* measures of similarity between Na⁺ and Blake in Na⁺ and Blake was

Blake found no evidence of a significant relationship between the incidence of fatigue in the upper limb and kinetic demand. In the study, he believed that the fatigue was mainly due to the increased demand for the hand and forearm muscles. This finding is in line with the findings of Haig and Blake (1993), who defined mechanical load as the mechanical work performed by the hand and forearm muscles. The results of the present study indicate that the mechanical load on the hand and forearm muscles is not significantly related to the incidence of fatigue in the upper limb.

In 2D many a vertical packing can indeed cause a small effect when reduced in a dynamic flicker [1-3]. A similar effect has been noted in 3D [27]. Can a vertical packing actually be aligned? We find it is possible by reducing the number of blocks in the direction-defined, nambigacking configuration. The logic is as follows: if one block is reduced in the direction of alignment, there will be a gap of 600 nm between the two remaining blocks. If the alignment effect is reduced in the direction of alignment, then the effect will be reduced in the direction of alignment.

Conclusions

C n e al and sic i al inf m a i n can di ambig a
and . m bili e an ambig . kinem c . im l . The . m bili
li ed ambig . m n can gene a a c n i on afec -
effec . The afec effec b e ed i likel be a m n
di ec n c mingen di ca i afec effec iginaed f m
he ne n a l e i alence be een di ca in and m i n
ca alla .

Experimental Procedures

Observers

These experienced people (F.F. and S.H.) and others (W.L. and J.M.), in malacological experiments, found the following results. N. f. mal. e. i. n. e. e. g. i. n. e. b. e. e. , b. a. l. b. e. e. c. l. d. e. c. e. i. e. a. n. d. m. d. e. g. a. m.

Apparatus and Stimuli

The aim is to evaluate the effect of the LCD panel on the visibility of the text. The monitor displays a SONY Trinitron M-line G420 19 inch monitor, with a resolution of 1280 x 1024 pixels and a refresh rate of 100 Hz. The image size is approximately 57 cm. The background is black and the text is white. The text is rendered in a 600x600 pixel grid, with each character having a bounding box of $(0.08^\circ \times 0.08^\circ)$. The text is rotated by 5 degrees clockwise and 4 degrees counter-clockwise. The density is 82.1 cm^{-2} again on a black background. The condition in which the text is displayed is ambiguous and depends on the viewing angle. The text is displayed in a fixed size font.

edge $+0.1$ (-0.1) deg ee fac di a in a be cent . The c linde need a 0.231 e I in / . In the fi ad a in e men (Fig e2), f kind fad a in li e e . ed. The e e (1) a wing c linde in c mple , nambig . di ca in inf man n; (2) a wing c linde in nambig . di ca in inf man n a end (i.e., he middle ec in f nee el . im li . a em ed f m c ndin 1 gene a c ndin 2. The end e e each 1.5° nll, and he middle ec in a 2° nll); (3) he end fa wing c linde in nambig . di ca in inf man n (i.e., he middle ec in f b b e e ' . im li e e em ed f m c ndin 1 gene a c ndin 3; (4) a bi able wing c linde . The e e ' . im li e e identical in hi c ndin . The . im li . a a bi able , wing c linde e nding nl 2° e icall ; b . , he . im li . a nl , e ened in he l ca in f he middle ec in f he ad a in li . Unde c ndin 1 and 2, he bi able . im li . a al placed ei he a me ame diffe end de plane (0.2° di ca in f all d) a he ad a in li .

In the ec ad a in e men (Fig e3), he e e e kind fad a in li .(1) A wing c linde (i.e., a ame , e e he ame a han in he fi . e e men) in a chec ed ed/g een ec angle placed behind he f n face and bl cking a eical ec in f he back . face. The ec angle, bnded 6.2° e icall and 2.8° ee h l nll . P . bi able af image , e e a ided b he chec c l . in hing e e 6° .(2) A e ical ec in f he d m ing in ne di ec in a em ed (i.e., the ecangle in c ndin 1 e e changed he backg and c l). The . im li . a a bi able c linde e nding 5° e icall . Unde c ndin 1, he . im li . a e ened in ei he a me de plane a he ad a in li . a a diffe end de plane (0.2° di ca in f all d).

D ing he ad a in and e i d, a fi an n in a placed in b . he cent f he ad a in li . and he cent f he wing . im li . b . a he cent f he m n .

6. Ling e Higgin , H.C., and P a dn , K. (1980). The in e - in fam ing enal image. P c. R. S c. L nd. B. Bi l. Sci. 208, 385 397.
7. Na M., and Blake, R. (1989). Ne al in e g ai n f inf ma n . esif ing . c e-f m . e . i and m . n. Science 244, 716 718.
8. Sch a B., and S e ling, G. (1983). L minance c n I he se cei ed 3-D . c e fd namic 2-D di . B II P. ch n S c 21, 456 458.
9. Eb , D.W., L mi , J.M., and S I m n, E.M. (1989). Pe cer al linkage f m li ble bjec . wing in de . Pe cer in 18, 427 444.
10. Gillam, B. (1976). G wing f m li ble ambig . c n : a d an nde . ending f . face . e cer in . Pe cer in 5, 203 209.
11. G . mann, J.K., and D bbin , A. (2003). Diffe enial ambig in ed ce g wing f m li ble bjec . Vi in Re . 43, 359 369.
12. Se en , M.E., and Se en , M.I. (1999). 2-D cent - and ef- fecn 3-D . c e-f m-m n . J. E . P. ch I. H m. Pe - cer Pe f m . 25, 1834 1854.
13. Le , Id, D.A., Wilke, M., Maie , A., and L g bei , N.K. (2002). Sible . e cer in f i all ambig . a n . Na . Ne - ci . 5, 605 609.
14. Maie , A., Wilke, M., L g bei , N.K., and Le , Id, D.A. (2003). Pe cer in f m p all in e lea ed ambig . a n . C . Bi l. 13, 1076 1085.
15. B adle , D., Chang, G., and Ande en, R. (1998). Enc ding f ee-dimen i nal . c e-f m-m n b . im a ea MT ne n . Na . 392, 714 717.
16. D dd, J., K g, K., C mmimg, B., and Pa ke , A. (2001). Pe cer - all bi able ee-dimen i nal fig e e ke high ch ice . babilite in c a ea MT. J. Ne . ci . 21, 4809 4821.
17. P ffi , D.R., Be enal, B.I., and R be , R.J., J. (1984). The le f ccl . i in ed cing m li . bili in m ing , in ligh , 48094484217 TD[634,859961074]((48276439464,1,112 0 TD[(57 TD[(0.)-216(48(607